

Garry E. Kitchen
SGK Service Inc.
3494 Camino Tassajara #403
Danville, CA 94506
925-553-7909
<http://www.garrykitchen.com>
gk@garrykitchen.com

EDUCATION

Bachelor of Science, Electrical Engineering, 1980
Fairleigh Dickinson University, Teaneck, New Jersey
Eta Kappa Nu Honor Society, 1977-1980
Engineering Merit Scholarship - Matsushita Corp, 1978-1979

AFFILIATIONS

International Game Developers Association (IGDA)
Academy of Interactive Arts and Sciences (AIAS)
Institute of Electrical & Electronics Engineers (IEEE)
National Academy of Television Arts & Sciences (NATAS)
Board of Advisors – Video Game History Museum (vghmuseum.org)
BOSSLEVEL - The World's Top 100 Game Developers (invitation only)
Elite Expert for IMS Expert Services, Pensacola, Florida
Guidepoint Global (FNA Vista Research - Society of Industrial Leaders)
Coleman Research Group
Eta Kappa Nu Honor Society

EXPERIENCE

- Conceived and led development of Nickelodeon's AddictingGames mobile app for iOS, which rose to #1 in the Apple app store within 72 hours of launch, becoming the most downloaded app in Viacom's history.
- 30+ years of technical management experience running game development companies, with an unmatched 17 years of management experience in Internet gaming.
- Hands-on technical and creative experience in all genres of game development, including console, PC retail and download, online, mobile and dedicated electronic.
- Leading Expert Witness for the video game industry, with over 30 years of experience in technical consulting on patent infringement, copyright, software development, and business issues for clients such as Nintendo, Sony Computer Entertainment, Zynga, Activision, Taito, and Hasbro (see **Expert Consulting Experience** section below).

EXPERIENCE

(cont'd)

- Strategic business planning - a history of anticipating and influencing industry trends with pioneering initiatives:
 - 1980** Reverse engineered the Atari 2600 in anticipation of the video game revolution
 - 1986** Established the 1st North American-based Nintendo development studio
 - 1996** Pioneered *Advergaming* with the launch of LifeSavers' Candystand.com
 - 2005** Applied dynamic in-game advertising technology to casual games
 - 2008** Repositioned Skyworks as leading iPhone publisher with over 25M downloads
- Expertise in developing comprehensive business plans, with application toward raising investment capital, either through IPO or private equity investment.
- Recognized as an industry expert in video gaming by numerous trade conferences, including Digital Hollywood, iMedia Breakthrough, GDC, CES, Gamer Technology Conference, Casual Game Conference, Advertising in Games conference, DMEXPO, VNU Digital Marketing conference, National Cable Show and the QualComm QTech conference.
- Experience in dealing with broadcast and print media, including CNBC, ABC Eyewitness News, CNN, Good Morning Atlanta, The Today Show, Business Week and various consumer and trade publications.
- Personally developed video game software products generating career retail sales in excess of \$350 million.
- Co-founded Skyworks Technologies, Inc., an industry pioneer in *Advergaming* - sponsorship-supported video games used as advertising vehicles. Skyworks was named a Top 50 Interactive Agency by Advertising Age for the years 2003 and 2004. Skyworks' client list included Nabisco/Kraft Foods, BMW, Toyota, Ford, PepsiCo, Campbell's, Fox Sports, CBS, Mattel, Weather Channel, Microsoft Network, Yahoo!, Miller Brewing Company, GlaxoSmithKline and MTV.
- Developed strategy and business plan for the Casual Games Network (CGN), Skyworks' initiative applying dynamic in-game advertising to online casual games, partnering with Massive Incorporated.

Garry E. Kitchen

Page 3

EXPERIENCE

(cont'd)

- Co-founded Absolute Entertainment, Inc., console game publisher licensed by Nintendo, Sega, Sony, 3DO and Atari and video game developer of over 100 marketed titles from 1986 to 1995, generating product retail sales of over \$300 million. Successfully lead Absolute through oversold IPO, raising \$12 million.
- Consulted for RCA David Sarnoff Research Labs (1986-1987) on entertainment applications of Digital Video Interactive (DVI), the first technology to store digital full-motion video on a CDROM.
- Designed & programmed Atari 2600 adaptation of hit arcade game Donkey Kong, 1982 wholesale revenues in excess of \$100 million on four million units sold.
- Conceived, designed and developed Bank Shot, an innovative electronic pool game marketed by Parker Brothers, named "10 Best Games of 1980", *Omni Magazine*.
- Reverse-engineered Atari 2600 game system in 1980, creating one of the first third party 2600-compatible game cartridges - Space Jockey.

EMPLOYMENT HISTORY

President/CEO

SGK Service Inc., Danville, California

March 2007 - Present

Vice President Game Publishing

Viacom Media Networks, San Francisco, California

December 2010 - May 2012

Chief Operating Officer

Skyworks Interactive, Inc., Hackensack, New Jersey

December 2007 - September 2009

Chairman, President & CEO

Skyworks Technologies, Inc., Hackensack, New Jersey

November 1995 - December 2007

Garry E. Kitchen

Page 4

EMPLOYMENT HISTORY

(cont'd)

Chairman, President & CEO

Absolute Entertainment, Inc., Upper Saddle River, New Jersey
March 1986 - November 1995

Senior Designer

Activision, Inc., Mountain View, California
June 1982 - March 1986

President

Imaginative Systems Software, New Milford, New Jersey
November 1981 - May 1982

Engineer/Designer

James Wickstead Design Associates, Cedar Knolls, New Jersey
April 1976 - October 1981

HONORS AND AWARDS

- U.S. Patent #8,407,090
Dynamic reassignment of advertisement placements to maximize impression count
Publication date – March 26, 2013
- 2012 Official *WEBBY AWARD* Honoree - Games (Handheld Devices)
AddictingGames Mobile for iOS platform
International Academy - Digital Arts & Sciences WEBBY AWARDS - 2012
- Nomination to *Board of Advisors*
Video Game History Museum (www.vghmuseum.org) - 2010
- Nomination as an *Elite Expert* by IMS Expert Services
IMS Expert Services (www.ims-expertservices.com) - 2009
- Nomination to the Advisory Committee: "Reinventing Advertising: VOD, PVR, Broadband, Games, PODs & Mobile Consortium"
Digital Hollywood - 2005, 2006

Garry E. Kitchen

Page 5

HONORS AND AWARDS

(cont'd)

- 2004 Nominee – *Advergame of the Year*
The BMI X3 Adventure
Billboard Digital Entertainment Awards (DECA)
- Lifetime Achievement Award in Video Games
Classic Gaming Expo – 2003
- New Jersey Entrepreneur of the Year - Finalist
Inc. Magazine, Merrill Lynch and Ernst & Young - 1993
- Best Simulation Game
Super Battletank
Game Informer Magazine - 1992
- Sega Seal of Quality Award Nominee - Best Flying/Driving Genesis
Super Battletank
Sega of America - 1992
- Lifetime Achievement Award in Video Games
The Doctor Fad Show
Syndicated educational television program - 1990
- Video Game Designer of the Year
Computer Entertainer Magazine - 1985
- Best Creativity Product - Nominee
Garry Kitchen's GameMaker
SPA Excellence in Software - 1985
- Video Game of the Year - Certificate of Merit
Keystone Kapers
Electronic Games Magazine - 1983
- U.S. Patent #4,346,892
Electronic Pool Game
Bank Shot – handheld game marketed by Parker Brothers - 1981
- Ten Best Games of 1980
Bank Shot
OMNI Magazine - 1980

Garry E. Kitchen
Page 6

HONORS AND AWARDS
(cont'd)

- The Games 100 - The Top 100 Games of 1980
Bank Shot
Games Magazine – 1980
- Engineering Merit Scholarship
Panasonic / Matsushita Corporation of Japan
Fairleigh Dickinson University - 1978, 1979

PUBLICATIONS/SOFTWAREOLOGY

| <u>TITLE</u> | <u>PLATFORM</u> | <u>YEAR</u> | <u>PUBLISHER/ LICENSEE</u> | <u>ROLE</u> |
|--|-------------------|-------------|--------------------------------|-----------------------------------|
| Wildfire | Electronic Toy | 1979 | Parker Brothers | Software |
| Bank Shot | Electronic Toy | 1980 | Parker Brothers | Design/Software |
| Space Jockey | Atari 2600 | 1980 | U.S. Games | Design/Software |
| 3D Supergraphics (with P. Lutus) | Apple II | 1980 | United Software of America | Assembly Language demos |
| Reversal | Atari 400/800 | 1981 | Hayden Publishing | Atari conversion from Apple II |
| Donkey Kong | Atari 2600 | 1982 | Coleco | Software |
| Keystone Kapers | Atari 2600 | 1983 | Activision | Design/Software |
| Pressure Cooker | Atari 2600 | 1983 | Activision | Design/Software |
| Ghostbusters | Atari 2600 | 1985 | Activision | Software |
| The Designer's Pencil | C64 | 1984 | Activision | Design/Software |
| Garry Kitchen's GameMaker | C64 | 1985 | Activision | Design/Software |
| Crossbow | C64 | 1986 | Absolute | Co-design/Software |
| Stealth ATF | NES | 1989 | Activision | Co-design/Software |
| A Boy and His Blob | NES | 1990 | Absolute | Co-design/Software |
| Battletank | NES | 1990 | Absolute | Design/Software |
| Destination Earthstar | NES | 1990 | Acclaim | Co-design/Software |
| The Simpsons: Bart vs the Space Mutants | NES | 1991 | Acclaim | Co-design/Software |
| Home Alone | SNES | 1992 | THQ | Co-design/Software |
| Super Battletank: War in the Gulf | SNES | 1992 | Absolute | Design/Software |
| The Simpsons: Bart vs the World | NES | 1992 | Acclaim | Co-design/Software |
| Super Battletank 2 | SNES | 1993 | Absolute | Co-design/Software |
| LifeSavers Chomp | CDROM | 1996 | LifeSavers | Co-design/Software |
| Candystand Yipes Hang Gliding | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Yipes Skate Race | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Video Poker | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Yipes Coloring Book | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Grafitti Contest | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Where in the world... | Web/online | 1997 | LifeSavers | Design/Software |
| Bet Your Lifesavers TV Trivia | Web/online | 1997 | LifeSavers | Design/Software |
| Candystand Snowboarding | Web/online | 1997 | LifeSavers | Design/Software |
| Nabisco Chipulator | Web/online | 1997 | Nabisco | Design/Software |
| Bubble Yum Screensaver | Web/online | 1998 | LifeSavers | Design/Software |

| | | | | |
|--|--------------|------|-----------------|-----------------|
| Candystand Gummiworks Construction Kit | Web/online | 1998 | LifeSavers | Design/Software |
| Ford Basketball Shootout | Web/online | 1998 | Ford | Design/Software |
| H.O.R.S.E. Basketball Shootout | Web/online | 1998 | Sportcut | Design/Software |
| Bet Your Lifesavers '80s TV Trivia | Web/online | 1998 | LifeSavers | Design/Software |
| Fruit Stripe Puzzle game | Web/online | 1999 | LifeSavers | Design/Software |
| Ford Fallout | Web/online | 1999 | Ford | Design/Software |
| Premium Jigsaw Puzzle Palace | Web/online | 1999 | Nabisco | Design/Software |
| Nabiscoworld Ball Toss | Web/online | 1999 | Nabisco | Design/Software |
| Nabiscoworld Holiday House | Web/online | 1999 | Nabisco | Design/Software |
| Nabiscoworld Greeting Cards | Web/online | 1999 | Nabisco | Design/Software |
| S.I. H.O.R.S.E. Basketball Shootout | Web/online | 1998 | CNN/SI | Design/Software |
| Candystand Flavor Factory | Web/online | 2000 | LifeSavers | Design/Software |
| Candystand 2 Minute Drill | Web/online | 2000 | LifeSavers | Design/Software |
| Cornnuts Nuttin' But Net | Web/online | 2000 | Nabisco | Design/Software |
| Bell Atlantic Nothing But Net | Web/online | 2000 | Bell Atlantic | Design/Software |
| Home Run Derby | Web/online | 2001 | Century 21 | Design/Software |
| Big League Bash | Web/online | 2001 | Fox Sports | Design/Software |
| Kraft Puzzle Maker | Web/online | 2001 | Kraft | Design/Software |
| GSK Trivia | CDROM | 2001 | GSK | Design/Software |
| Stars Academy Mess of Mass | Web/online | 2001 | Stars Academy | Design/Software |
| Stars Academy Space Trivia | Web/online | 2001 | Stars Academy | Design/Software |
| GSK Coloring Book | Web/online | 2001 | GSK | Design/Software |
| Big Barney Chase board game | Web/online | 2001 | Kraft/Post | Design/Software |
| Mission Code Red | Web/online | 2001 | Pepsi | Design/Software |
| Trolli Kaboom | Web/online | 2002 | LifeSavers | Design/Software |
| Candy Drops | Web/online | 2002 | LifeSavers | Design/Software |
| Smack Dab in the Middle | Web/online | 2002 | Nabisco | Design/Software |
| Intelsat Satellite game | CDROM | 2002 | Intelsat | Design/Software |
| Red & Ned racing | Web/online | 2002 | Kraft | Design/Software |
| Tombstone Racer | Web/online | 2003 | Tombstone Pizza | Design/Software |
| Barney Spy Caper | Web/online | 2005 | Kraft/Post | Software |
| Dandy Drops | Web download | 2004 | Skyworks | Design/Software |
| VU Role Playing Game | Web/online | 2004 | LifeSavers | Design/Software |
| Acrobats | Web/online | 2004 | Nabisco | Design/Software |
| Air Hockey | Web/online | 2004 | LifeSavers | Design/Software |
| Poker Puzzle | Web/online | 2004 | Nabisco | Design/Software |
| Board Game of Life | Web/online | 2004 | Fidelity | Design/Software |
| Swap and Drop | Web/online | 2004 | Weightwatchers | Design/Software |
| Craver Catch | Web/online | 2005 | Kraft/Post | Design/Software |

| | | | | |
|---------------------------|-----------------|------|---------------|-------------------------|
| Acrobats Deluxe | Web download | 2005 | Skyworks | Design/Software |
| March of the Penguins | DS | 2006 | DSI | Design |
| Grind and Grab | Web/online | 2006 | LifeSavers | Design/Software |
| Spiderman City game | Web/online | 2007 | Kraft/Nabisco | Design/Software |
| Arcade Hoops | iOS | 2008 | Skyworks | Co-design/Software |
| Arcade Bowl | iOS | 2008 | Skyworks | Software |
| Air Hockey | iOS | 2009 | Skyworks | Design |
| World Cup Table Tennis | iOS | 2009 | Skyworks | Exec Producer/Design |
| Match 3 Poker | iOS | 2009 | Skyworks | Design/Software |
| Skyscrapers | iOS | 2009 | Skyworks | Design/Software |
| Iron Horse | iOS | 2010 | AppStar Games | Co-design |
| Fling Pong | iOS | 2010 | AppStar Games | Design/Software |
| Leslie West String Benda' | iOS | 2010 | AppStar Games | Co-design |
| Jelly Cannon | iOS | 2012 | Nickelodeon | Executive Producer |
| Addicting Games | iOS | 2012 | Nickelodeon | Exec Producer/Design |
| Scribble Hero | iOS | 2012 | Nickelodeon | Executive Producer |

EXPERT CONSULTING EXPERIENCE (PAST 5 YEARS)

| Year | Law Firm | Client | Case | Description | Report/ Declaration | Deposition | Court Testimony |
|-------|---------------------------------|--|--|--|------------------------|------------|--------------------|
| 2017- | Gerard Fox Law, P.C. | CI Games S.A. | Original Force, Inc. v. CI Games S.A. and DOES 1 through 10, JAMS Arbitration Proceeding, Los Angeles Division | Video game-related contract dispute | √ | | |
| 2016- | Erise IP | FanDuel Inc. | CG Technology Development, LLC. Patent re-examination | Video game-related litigation and IPR | √ | | |
| 2017 | Baker Botts LLP | Wargaming Group Limited. | Game and Technology Co. Ltd. Patent re-examination | Pre-litigation, video game-related IPR | √ | | |
| 2017- | Duane Morris LLP | Deported Games | n/a | Pre-litigation, video game-related contract dispute | √ | | |
| 2016- | N/A | United States Department of the Treasury | Confidential | Confidential | | | |
| 2016- | Gilbert's LLP | Ceridian Dayforce Inc. | Ceridian Dayforce Inc. v. Daniel Wright, The Ultimate Software Group Of Canada, Inc. and The Ultimate Software Group, Inc. Ontario Superior Court of Justice, Canada | Trade Secret case involving HCM software | √ | √ | |
| 2016- | The Paynter Law Firm, PLLC | Bubble Pony, Inc. and Patrick Glynn | Bubble Pony, Inc., et al v. FacePunch Studios Ltd., et al | Contractual dispute regarding software development for video games. | √ | √ | |
| 2016- | Gilbert's LLP | AmTote International | AmTote International Inc. v. Kentucky Downs, LLC, et al. U.S. District Court, Western District of Kentucky, Bowling Green Division | Trade Secret case regarding historical horse racing wagering and totalisator technology. | √ | | |
| 2015 | Cooley LLP | Oculus VR, LLC, Palmer Luckey and Facebook, Inc. | ZeniMax Media Inc. and Id Software LLC v. Oculus VR, LLC, Palmer Luckey and Facebook, Inc. (Case No. 3:14-cv-01849-P, N.D. Tex.) | Contractual dispute regarding video game and virtual reality software. | | | |
| 2015 | Law Offices of Gerald Fox, Inc. | Min Productions Pte. Ltd. | Min Productions Pte. Ltd. v. FireForge, Inc., et al. California Central District Court, Case No. 8:14-cv-00941, Filed 06/18/2014 | Contractual dispute regarding software development for video games. | √ | | |

| | | | | | | | |
|-------|---|---|--|---|---|---|----------------------------|
| 2015 | Arnold & Porter, LLP | Machine Zone, Inc. | Machine Zone, Inc. v. Ember Entertainment, Inc. U.S. District Court Northern District of California San Jose Division, Case No. 5:15-cv-01554, Filed 04/03/2015 | Video game related copyright infringement case. | | | |
| 2015- | Quinn Emanuel | uCool, Inc. | Lilith Games (Shanghai) Co. Ltd. v. uCool, Inc. U.S. District Court Northern District of California, Case No. 3:15-cv-1267, Filed 03/18/2015 | Video game related copyright infringement case. | √ | | |
| 2015 | Quarles & Brady | Sony Computer Entertainment America Inc. | RDMI LLC v. SCEA LLC, U.S. District Court Northern District of California San Jose Division, Case No. 5:14-cv-03928-PSG, Filed 8/29/2014 | Video game related patent infringement case. | √ | | |
| 2015 | Reed Smith | Nintendo of America, Inc. | Motion Games, LLC v Nintendo Co., LTD; Nintendo of America, Inc.; Retro Studios, Inc.; Rent-A-Center; and Gamestop Corp. U.S. District Court for the Eastern District of Texas Tyler Division, Cause No. 6:12-cv-878-RWS-JDL, filed 11/16/2012 | Video game related patent infringement case. | √ | √ | |
| 2015 | Munck Wilson Mandala | Cinsay, Inc. | Cinsay, Inc. v. Joyus, Inc.; In the United States District Court for the Northern District of Texas, Dallas Division, Civil Action No. 3:13-cv-3628-K, Filed 9/10/2013 | Patent infringement case involving the placement of interactive advertising within video productions. | √ | | |
| 2014 | Lerner, David, Littenberg, Krumholz & Mentlik | Sony Computer Entertainment America Inc. and Sony Computer Entertainment Inc. | Immersion Corporation v. Sony Computer Entertainment America Inc. and Sony Computer Entertainment Inc. Case No: 1100078791, JAMS Arbitration, City and County of San Francisco | Patent infringement case involving haptic feedback on video game controllers. | √ | | √ (arbitration hearing) |
| 2014 | Winston & Strawn | RPX Corporation | n/a | Technical consulting re: video game patent | √ | | |

| | | | | | | | |
|-----------|---|---|--|--|---|---|-----------------------------------|
| 2014 | Standley Law Group LLP | Bob's Space Racers, Inc. | Marvin W. Wimberly Jr. v. Bob's Space Racers, Inc. Case No: 2013 31999 CICI (32), 7 th Judicial Circuit in and for Volusia County Florida, Filed 9/10/2013 | Contractual dispute regarding software development for Redemption Arcade video games. | √ | √ | |
| 2014 | Law Offices of Gerald Fox, Inc. | Suhail Calis, Tocali, Inc., ASCII Media, Inc. | Samir Abu-Lughod v. Suhail Calis, et al. No.: CV13-02792-DMG (RZx) U.S. District Court for the Central District of California, Filed 06/05/2013 | Video game-related contractual dispute | √ | √ | √ |
| 2014 | Erise IP | Ubisoft, Inc. | Guitar Apprentice, Inc. vs. Ubisoft, Inc. No: 2:13-cv-02903 U.S. District Court for the Western District of Tennessee, Filed 11/19/2013 | Patent infringement case involving a media system and method for guitar instruction | √ | | √ (claim construction hearing) |
| 2014 | Klarquist Sparkman, LLP, Erise IP | Microsoft Corporation, Sony Computer Entertainment of America, Inc. | ADC Technology, Inc. v. Microsoft Corporation et al. U.S. District Court for the Western District of Washington, Case No. 2:08-cv-01579-RSM, Filed 10/27/2008 | Patent infringement case involving an interactive communication system for the rental of digital media | √ | | |
| 2014 | Susman Godfrey/Heim, Payne & Chorush, LLP | Micrografx LLC | Micrografx LLC, v. Google, Inc., Samsung Telecommunications America, Llc; Samsung Electronics America, Inc.; Samsung Electronics Co., Ltd., U.S. District Court for the Northern District of Texas Dallas Division, Civil Action No. 3:13-cv-03599-D, Filed 9/9/2013 | Online graphics technology-related IPR | √ | √ | |
| 2013-2014 | Quinn Emanuel | Zynga Inc. | Agincourt Gaming LLC v. Zynga Inc. U.S. District Court for the District of Delaware, C.A. No. 11-720 (RGA)(SRF), Filed 11/1/2013 | Patent infringement case involving online games | | | |
| 2013-2014 | Duane Morris | Sony Computer Entertainment of America LLC | Babbage Holdings, LLC v. SCEA et al U.S. District Court for the Eastern District of Texas, Civil Action No. 2:13-cv-00757, Filed 9/23/2013 | Video game related patent infringement case | | | |

| | | | | | | | |
|-----------|-------------------------|--------------------------|---|--|---|---|--|
| 2013 | Holland & Knight | Hasbro, Inc. | MiTile, Ltd. v. Hasbro, Inc. U.S. District Court for the Eastern District of Virginia, Case No. 1:13-cv-00451, Filed 4/11/2013 | Patent infringement case involving electronic toy | √ | | |
| 2013-2014 | Perkins Coie LLP | Nintendo of America Inc. | ThinkOptics, Inc. v. Nintendo of America Inc., et al U.S. District Court for the Eastern District of Texas Tyler Division, Case No. 6:11-cv-00455-LED, Filed 9/2/2011 | Video game related patent infringement case | √ | √ | |
| 2013 | Feder Kaszovitz LLP | Jakks Pacific | Shelly Conty & Cindy Reichman v. Jakks Pacific, Inc. U.S. District Court for the Eastern District of California, Civil Action No. 1:11-at-00833, Filed 12/30/2011 | Patent infringement case involving electronic toy | √ | | |
| 2013 | Jaburg & Wilk | Christopher Escobedo | Escobedo v. THQ, U.S. District Court District of Arizona, Case No. 2:12-cv-02470-JAT, Filed 11/16/2012 | Tattoo artist sued video game company over unauthorized use of a copyrighted tattoo in a UFC fighting game | √ | | |
| 2013 | Christie, Parker & Hale | Nyko Technologies | Nyko Technologies, Inc. v. Energizer Holdings, Inc., Eveready Battery Co., Inc. and Performance Designed Products LLC, U.S. District Court Central District of California, Case No. 2:12-cv-03001-GAF-VGK, Filed 04/05/2012 | Patent infringement case involving video game controller charging station | √ | √ | |
| 2013 | Kirkland & Ellis LLP | Zynga Inc. | Promotional Technologies LLC v. Zynga Inc., U.S. District Court for the Northern District of Texas Dallas Division, Case No. 3:11-cv-30488-P, Filed 12/15/2011 | Video game related patent infringement case | | | |
| 2013 | Paul Hastings LLP | Zynga Inc. | Zynga Inc. v. Alan Patmore, Kixeye Inc. et al. Superior Court of the State of California, County of San Francisco, Case No. CGC-12-525099, Filed 10/12/2012 | Video game related trade secret dispute | √ | | |

| | | | | | | | |
|-----------|-------------------------------------|--|---|---|---|---|---|
| 2013 | Kaplan Breyer Schwarz & Ottesen LLP | Princeton Digital | n/a | Pre-litigation patent analysis involving audio signal patent. | | | |
| 2012 | Mishcon de Reya LLP | Confidential | n/a | Analysis of video game related patent | | | |
| 2012-2013 | Paynter Law Firm, PLLC | Robin Antonick | Robin Antonick v. Electronic Arts Inc., U.S. District Court for the Northern District of California, Case No. 3:11-cv-01543, Filed 3/30/2011 | Video game related contractual dispute | √ | √ | √ |
| 2012 | Perkins Coie LLP | Nintendo of America Inc. | Impulse Technology Ltd. v. Nintendo of America Inc., et al. U.S. District Court for the Northern District of Ohio, Eastern Division, Case No. 1:11-cv-02519, Filed 11/18/2011 | Video game related patent infringement case | √ | √ | |
| 2012-2015 | Cooley LLP | Nintendo of America Inc. | Shinsedai Company, LTD v. Nintendo Company, LTD, et al. U.S. District Court for the Southern District of California, Case No. 11-CV-2799-CAB-MDD, Filed 12/01/2011 | Video game related patent infringement case | √ | √ | |
| 2012-2015 | Duane Morris | Sony Computer Entertainment of America Inc | Walker Digital, LLC v. Sony Computer Entertainment Inc. et al, U.S. District Court for the District of Delaware, Case No. 1:11-cv-00368-RGA, Filed 04/25/2011 | Video game related patent infringement case ('828 patent) involving online game tournaments | | | |
| 2012-2013 | Duane Morris | Sony Computer Entertainment of America Inc | Walker Digital, LLC v. Sony Computer Entertainment Inc. et al, U.S. District Court for the District of Delaware, Case No. 1:11-cv-00696-RGA, Filed 08/08/2011 | Video game related patent infringement case ('866 patent) involving adaptation of game devices to playing preferences | | | |
| 2012-2013 | Duane Morris | Sony Computer Entertainment of America Inc | Walker Digital, LLC v. Sony Computer Entertainment Inc. et al, U.S. District Court for the District of Delaware, Case No. 1:11-cv-00322-SLR, Filed 04/11/2011 | Video game related patent infringement case ('143, '382 patents) involving remote authentication of computer outcomes | √ | | |

| | | | | | | | |
|-----------|----------------------------|---|---|---|---|--|--|
| 2010-2012 | Morgan, Lewis & Bokius LLP | Sony Computer Entertainment of America Inc. | Craig Thorner and Virtual Reality Feedback Corp v. Sony Computer Entertainment America Inc. et al, U.S. District Court District of New Jersey, Case No. 3:09-cv-01894-GEB-DEA, Filed 04/21/2009 | Video game related patent infringement case involving video game controller technologies. | √ | | |
|-----------|----------------------------|---|---|---|---|--|--|